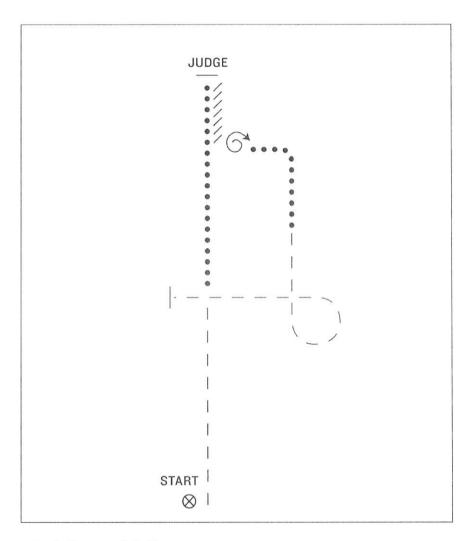
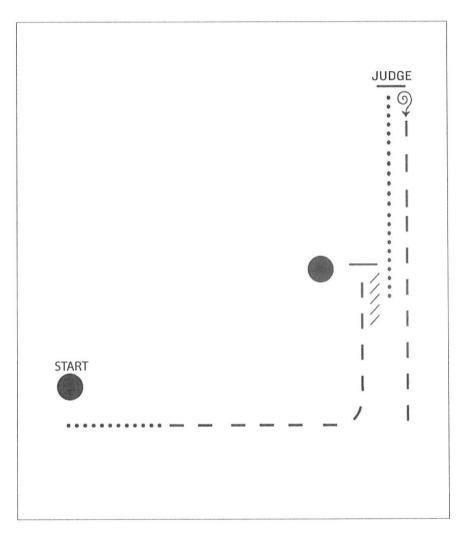
Showmanship at Halter Open



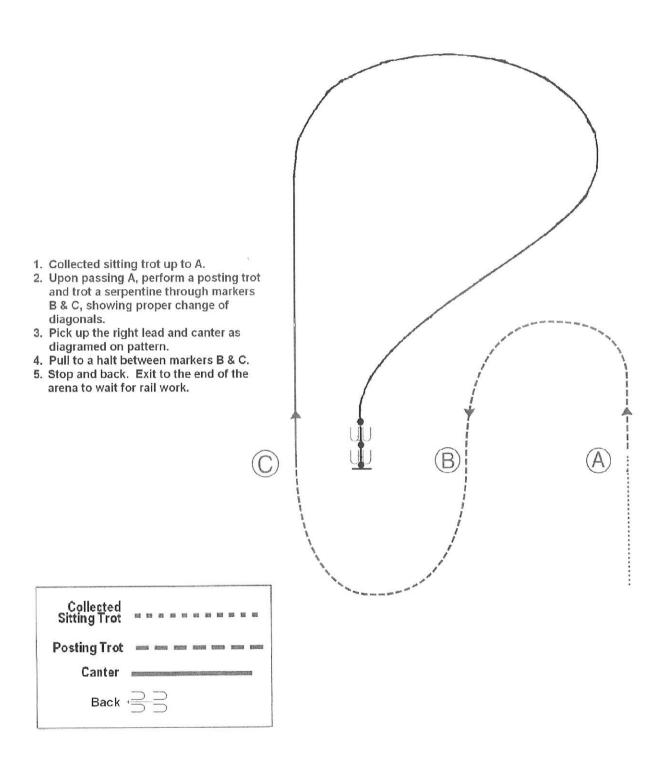
- 1. Trot half way, walk half way
- 2. Stop and set-up for full inspection
- 3. After inspection, back 2 horse lenghts, execute 1 1/4 turn
- 4. Walk, trot a left circle and across initial line
- 5. Stop and set-up for brief inspection
- 6. Exit at a walk or trot

Showmanship at Halter youth/amateur

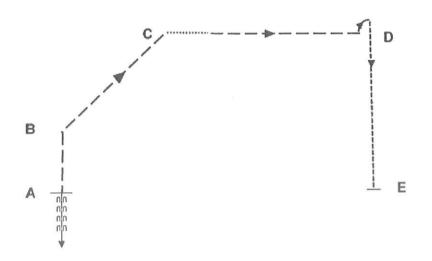


- 1. Walk
- 2. Trot corner, stop
- 3. Back
- 4. Walk, stop
- 5. Set-up for inspection
- 6. After inspection, 1 1/2 turn
- 7. Trot to warm up area

Hunt Seat Equitation youth/amateur

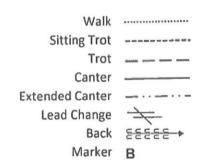


Hunt Seat Equitation walk/trot



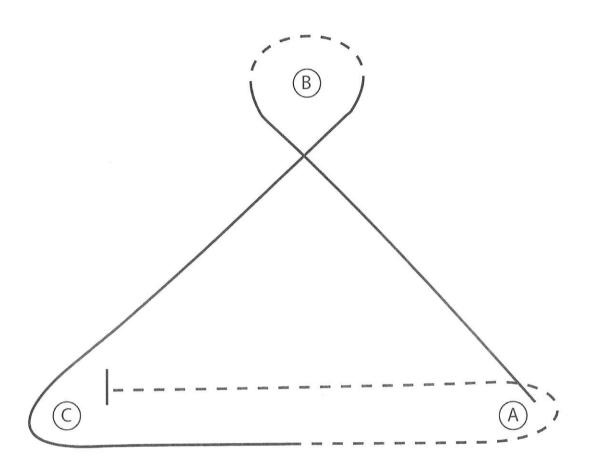
Be ready at A

- 1. Back one horse length
- 2. Posting trot, left diagonal
- 3. At B, make an angled turn to the right and continue trot to C
- 4. At C, break to the walk and walk five steps toward D
- 5. Posting trot left diagonal to D
- 6. At D make a 90° turn on the forehand to the right
- 7. Sitting trot to E
- 8. Stop at E

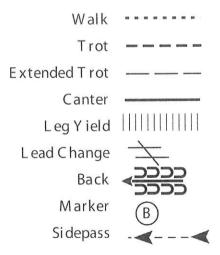


Pattern is complete. Exit the arena at the sitting trot

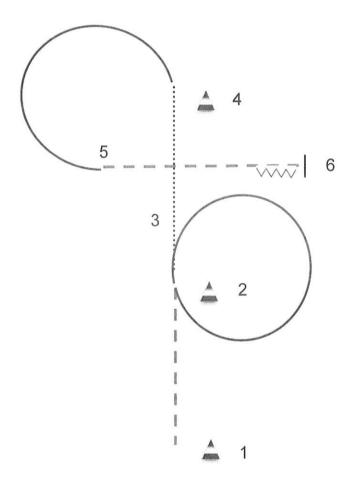
Hunt Seat Equitation open



- 1. Canter on the right lead A to B
- 2. At B posting trot around B
- 3. At B canter on the left lead to and around \boldsymbol{C} and continue towards \boldsymbol{A}
- 4. Halfway to A posting trot on the right diagonal to and around A and continue towards C
- 5. Halfway to C sit the trot
- 6. Stop at C

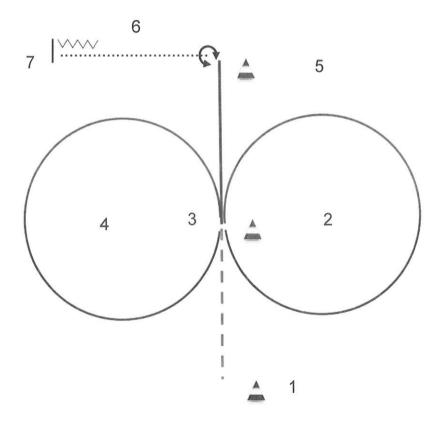


Horsemanship youth/amateur



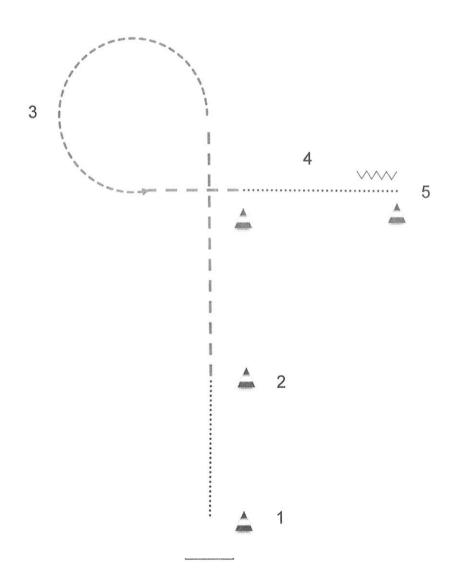
- 1. Jog
- 2. Lope Zirkel to the right
- 3. Walk
- 4. Lope Zirkel to the left
- 5. Jog Stop
- 6. back-up one horselength

Horsemanship Open



- 1. Jog
- 2. Lope right circle
- 3. change leads simple or flying
- 4. Lope left circle
- 5. stop 90° turn to the left
- 6. Walk Stop
- 7. back-up one horselength

Horsemanship Walk/Trot



- 1. Walk
- 2. Jog
- 3. Jog Zirkel to the left
- 4. Walk and Stop
- 5. back-up one horselength