

- 1. Walk from A to B.
- 2. Stop and perform a 270 degree turn.
- 3. Trot half way to C, break to walk and walk to C.
- 4. Stop and set up for inspection.
- 5. When dismissed back four steps.
- 6. Perform a 90 degree turn and trot to line-up.

Walk -----
Trot ----
Back ---
Back ---
Marker B

Judge

Pattern Provided by:

[S/2-13]

